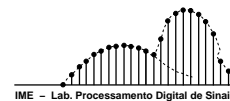
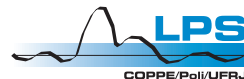


Microphone-Array Signal Processing

José A. Apolinário Jr. and Marcello L. R. de Campos

{apolin},{mcampos}@ieee.org



1. Introduction and Fundamentals
2. Sensor Arrays and Spatial Filtering
3. Optimal Beamforming
- 4. Adaptive Beamforming**
5. DoA Estimation with Microphone Arrays

4. Adaptive Beamforming

4.1 Introduction

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- Different algorithms may be employed for iteratively approximating the desired solution.
- We will briefly cover a small subset of algorithms for constrained adaptive filters.

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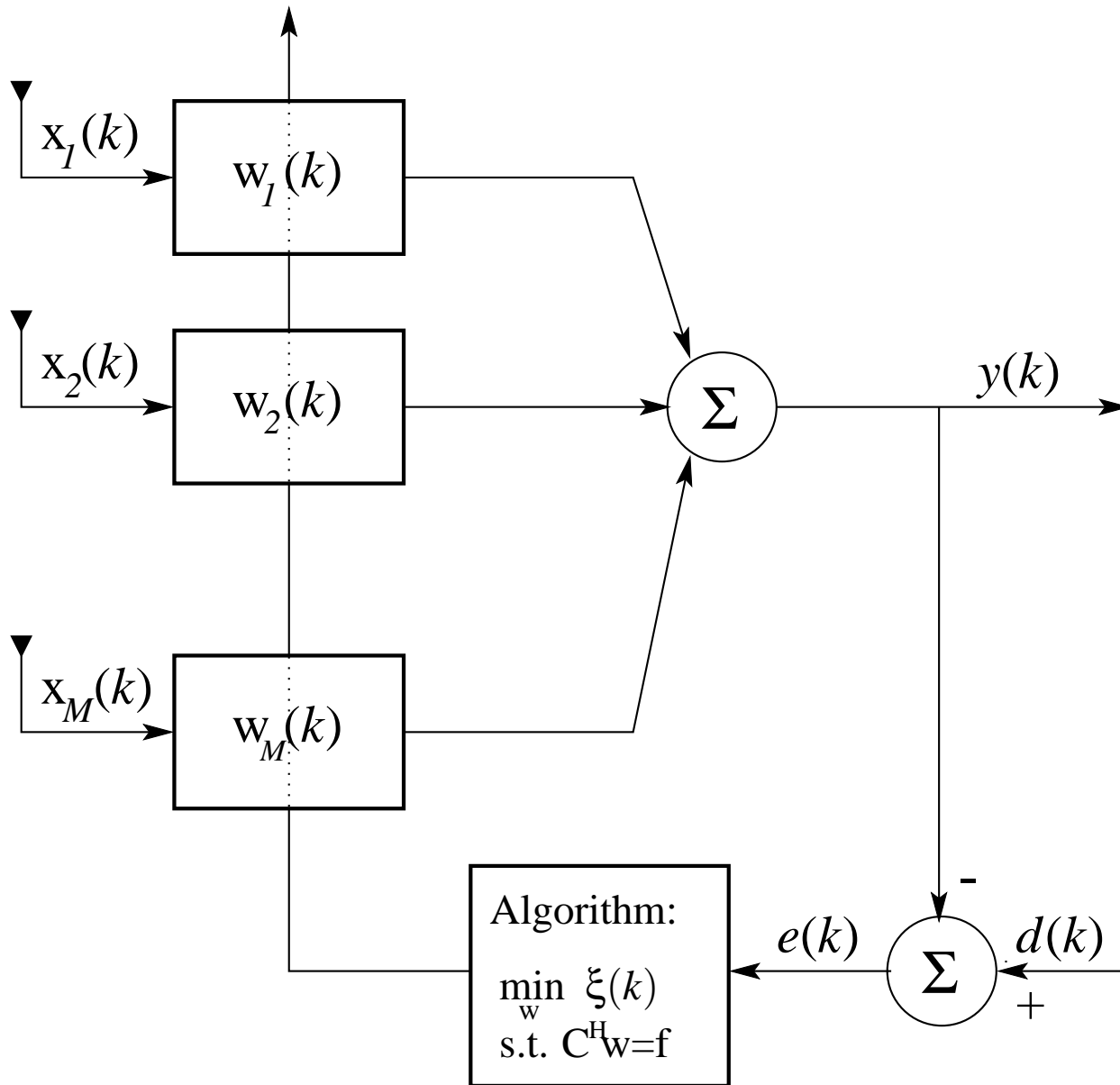
Introduction

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 - For example, if direction of arrival of the signal of interest is known, jammer suppression can take place through spatial filtering without the need of training signal, or in systems with constant-envelope modulation (e.g., M-PSK), a constant-modulus constraint can mitigate multipath propagation effects.

4.2 Constrained FIR Filters

Broadband Array Beamformer



Optimal Constrained MSE Filter

We look for

$$\min_{\mathbf{w}} \xi(k) \quad \text{s.t. } \mathbf{C}^H \mathbf{w} = \mathbf{f},$$

where

- $\xi(k) = E [|e(k)|^2]$
- \mathbf{C} is the $MN \times p$ constraint matrix
- \mathbf{f} is the $p \times 1$ gain vector

Optimal Constrained MSE Filter

The optimal beamformer is

$$\mathbf{w}(k) = \mathbf{R}^{-1} \mathbf{p} + \mathbf{R}^{-1} \mathbf{C} (\mathbf{C}^H \mathbf{R}^{-1} \mathbf{C})^{-1} (\mathbf{f} - \mathbf{C}^H \mathbf{R}^{-1} \mathbf{p})$$

where:

- $\mathbf{R} = E [\mathbf{x}(k) \mathbf{x}^H(k)]$ and $\mathbf{p} = E [d^*(k) \mathbf{x}(k)]$
- $\mathbf{w}(k) = [\mathbf{w}_1^T(k) \ \mathbf{w}_2^T(k) \ \cdots \ \mathbf{w}_M^T(k)]^T$
- $\mathbf{x}(k) = [\mathbf{x}_1^T(k) \ \mathbf{x}_2^T(k) \ \cdots \ \mathbf{x}_M^T(k)]^T$
- $\mathbf{x}_i^T(k) = [x_i(k) \ x_i(k-1) \ \cdots \ x_i(k-N+1)]$

The Constrained LS Beamformer

In the absence of statistical information, we may choose

$$\min_{\mathbf{w}} \left[\xi(k) = \sum_{i=0}^k \lambda^{k-i} |d(i) - \mathbf{w}^H \mathbf{x}(i)|^2 \right] \text{ s.t. } \mathbf{C}^H \mathbf{w} = \mathbf{f}$$

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$$\begin{aligned} \mathbf{w}(k) = & \mathbf{R}^{-1}(k) \mathbf{p}(k) \\ & + \mathbf{R}^{-1}(k) \mathbf{C} (\mathbf{C}^H \mathbf{R}^{-1}(k) \mathbf{C})^{-1} [\mathbf{f} - \mathbf{C}^H \mathbf{R}^{-1}(k) \mathbf{p}(k)], \end{aligned}$$

where

$$\mathbf{R}(k) = \sum_{i=0}^k \lambda^{k-i} \mathbf{x}(i) \mathbf{x}^H(i), \text{ and } \mathbf{p}(k) = \sum_{i=0}^k \lambda^{k-i} d^*(i) \mathbf{x}(i).$$

The Constrained LMS Algorithm

A (cheaper) alternative cost function is

$$\min_{\mathbf{w}} [\xi(k) = \|\mathbf{w}(k) - \mathbf{w}(k-1)\|^2 + \mu|e(k)|^2] \quad \text{s.t.} \quad \mathbf{C}^H \mathbf{w}(k) = \mathbf{f},$$

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where $e(k) = d(k) - \mathbf{w}^H(k-1)\mathbf{x}(k)$, μ is a positive small constant called step size.

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which gives, as solution,

$$\mathbf{w}(k) = \mathbf{P} [\mathbf{w}(k-1) + \mu e^*(k) \mathbf{x}(k)] + \mathbf{F},$$

where $e(k) = d(k) - \mathbf{w}^H(k-1) \mathbf{x}(k)$, μ is a positive small constant called step size, $\mathbf{P} = \mathbf{C} (\mathbf{C}^H \mathbf{C})^{-1} \mathbf{C}^H$, and $\mathbf{F} = \mathbf{C} (\mathbf{C}^H \mathbf{C})^{-1} \mathbf{f}$.

The Constrained AP Algorithm

We may wish to trade complexity for speed of convergence:

$$\min_{\mathbf{w}} [\xi(k) = \|\mathbf{w}(k) - \mathbf{w}(k-1)\|^2] \quad \text{s.t.} \quad \begin{cases} \mathbf{X}^T(k)\mathbf{w}^*(k) = \mathbf{d}(k) \\ \mathbf{C}^H\mathbf{w}(k) = \mathbf{f}, \end{cases}$$

where

- $\mathbf{d}(k) = [d(k) \ d(k-1) \ \cdots \ d(k-L+1)]^T$
- $\mathbf{X}(k) = [\mathbf{x}(k) \ \mathbf{x}(k-1) \ \cdots \ \mathbf{x}(k-L+1)]^T$

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which gives, as solution,

$$\mathbf{w}(k) = \mathbf{P} [\mathbf{w}(k-1) + \mu\mathbf{X}(k)\mathbf{t}(k)] + \mathbf{F}$$

where

$$\bullet \quad \mathbf{e}(k) = \mathbf{d}(k) - \mathbf{X}^T(k)\mathbf{w}^*(k-1)$$

$$\bullet \quad \mathbf{t}(k) = [\mathbf{X}^H(k)\mathbf{P}\mathbf{X}(k)]^{-1} \mathbf{e}^*(k)$$