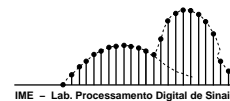
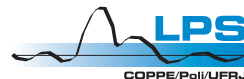


# Microphone-Array Signal Processing

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1. Introduction and Fundamentals
2. Sensor Arrays and Spatial Filtering
3. Optimal Beamforming
4. Adaptive Beamforming
5. DoA Estimation with Microphone Arrays

## ***2. Sensor Arrays and Spatial Filtering***

## ***2.1 Wavenumber-Frequency Space***

## *Space-time Fourier Transform*

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spatial frequency: wavenumber



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$$s(\mathbf{x}, t) = \frac{1}{(2\pi)^4} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} S(\mathbf{k}, \omega) e^{j(\omega t - \mathbf{k}^T \mathbf{x})} d\mathbf{k} d\omega$$

## *Space-time Fourier Transform*

We have already concluded that if the space-time signal is a propagating waveform such that  $s(\mathbf{x}, t) = s(t - \boldsymbol{\alpha}_0^T \mathbf{x})$ , then its Fourier transform is equal to

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Remember the nonperiodic propagating wave Fourier transform?

This means that  $s(\mathbf{x}, t)$  only has energy along the direction of  $\mathbf{k} = \mathbf{k}_0 = \omega \boldsymbol{\alpha}_0$  in the wavenumber-frequency space.

## ***2.2 Frequency-Wavenumber (WN) Response and Beam patterns (BP)***

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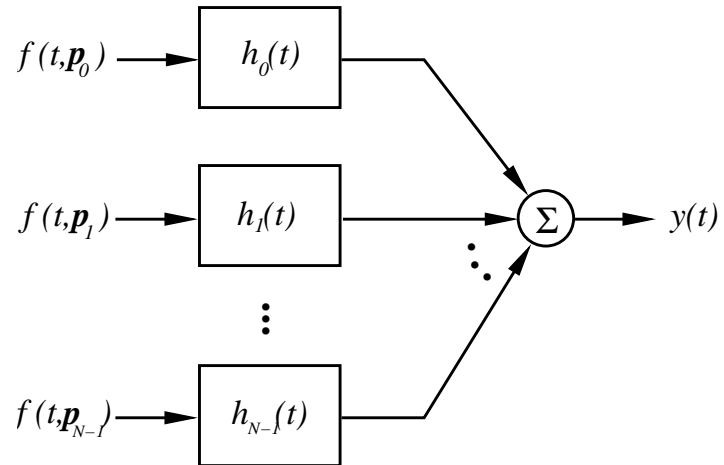


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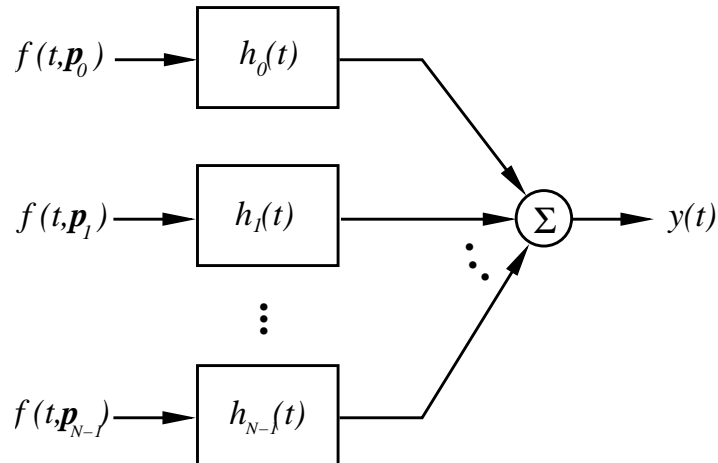
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# Array output

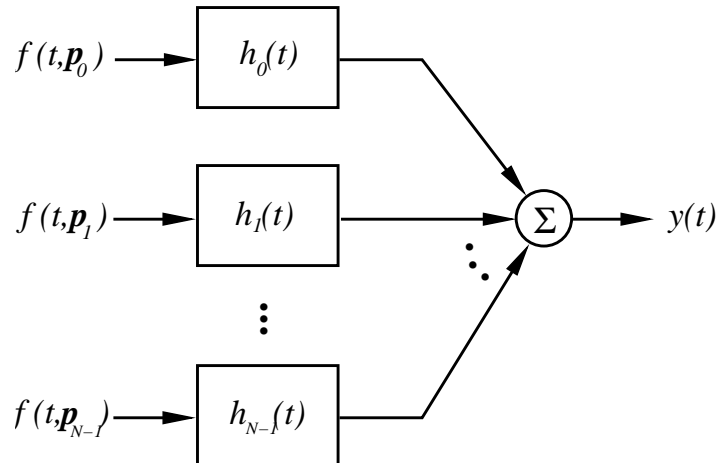


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$$\begin{aligned} y(t) &= \sum_{n=0}^{N-1} \int_{-\infty}^{\infty} h_n(t - \tau) f_n(\tau, \mathbf{p}_n) d\tau \\ &= \int_{-\infty}^{\infty} \mathbf{h}^T(t - \tau) \mathbf{f}(\tau, \mathbf{p}) d\tau \end{aligned}$$

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where  $\mathbf{h}(t) = [h_0(t) \ h_1(t) \ \cdots \ h_{N-1}(t)]^T$

*In the frequency domain, . . .*

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$$\mathbf{H}(\omega) = \int_{-\infty}^{\infty} \mathbf{h}(t)e^{-j\omega t} dt$$

$$\mathbf{F}(\omega) = \mathbf{F}(\omega, \mathbf{p}) = \int_{-\infty}^{\infty} \mathbf{f}(t, \mathbf{p})e^{-j\omega t} dt$$

## *Plane wave propagating . . .*

- Consider a plane wave propagating in the direction of vector  $\mathbf{a}$ :

$$\mathbf{a} = \begin{bmatrix} -\sin\theta\cos\phi \\ -\sin\theta\sin\phi \\ -\cos\theta \end{bmatrix}$$

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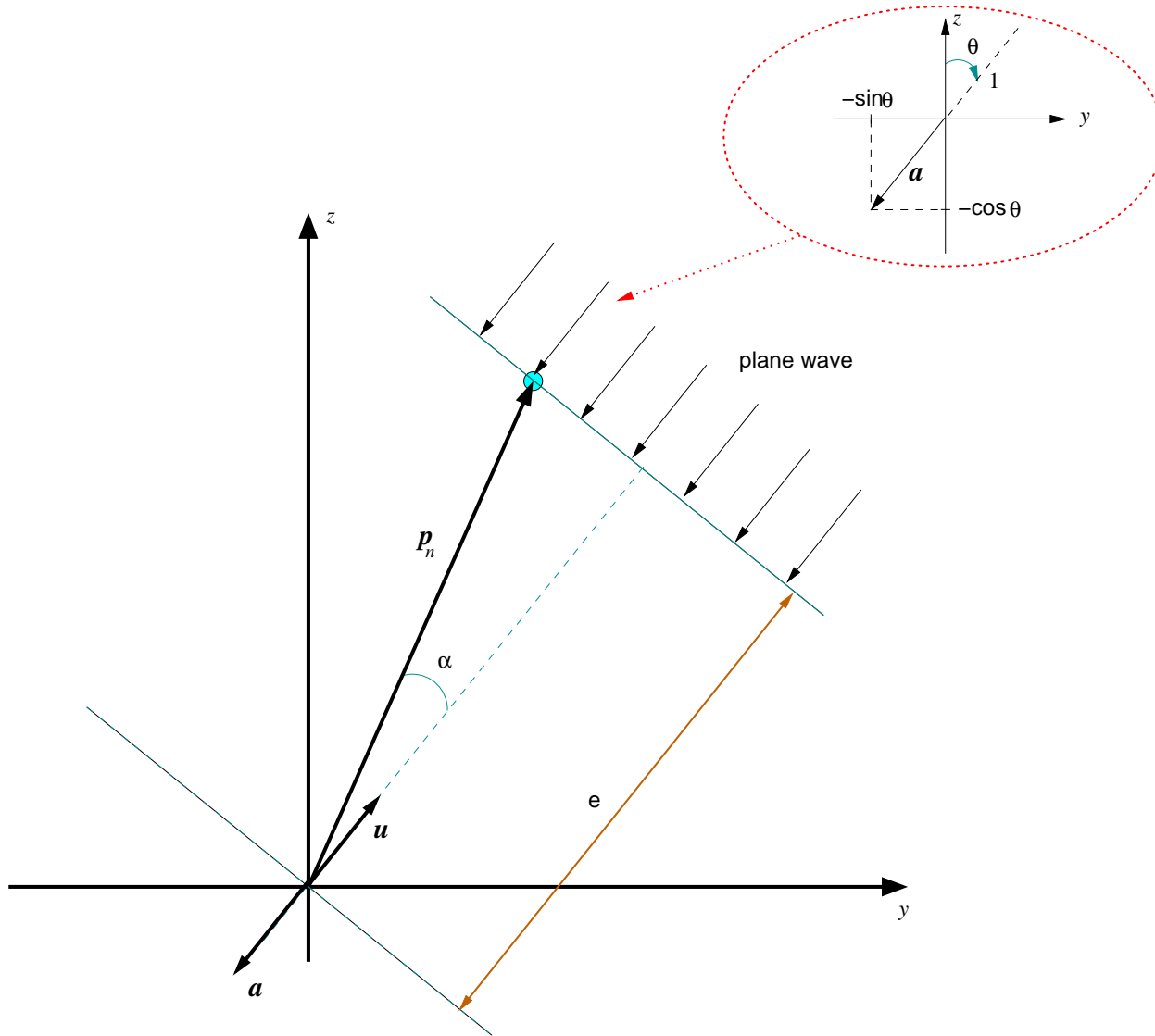
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- If  $f(t)$  is the signal that would be received at the origin, then:

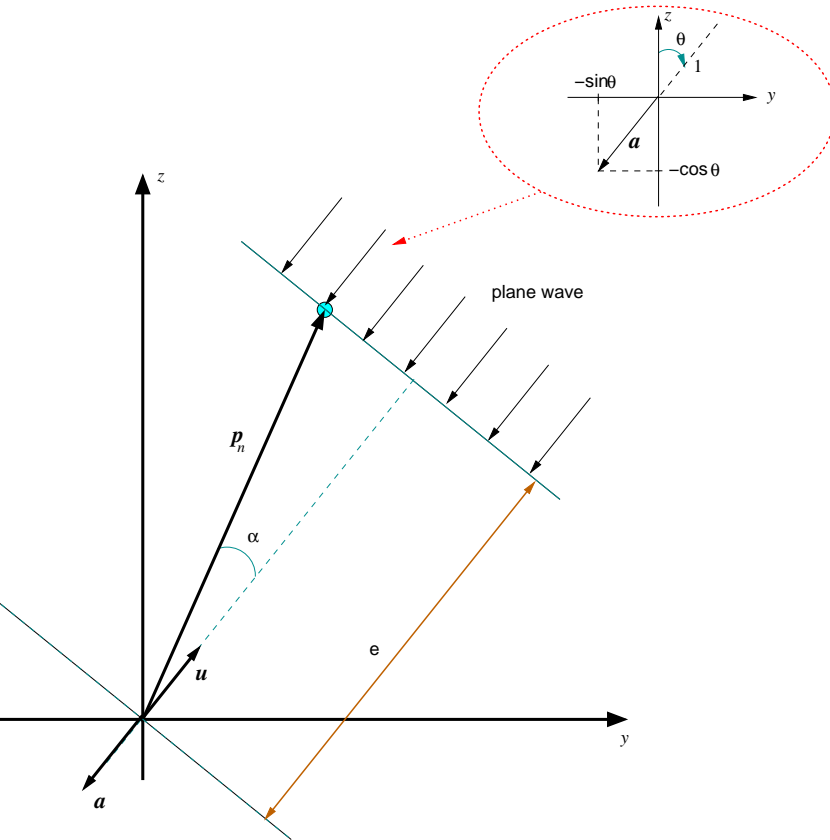
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# Plane wave (assuming $\phi = 90^\circ$ )

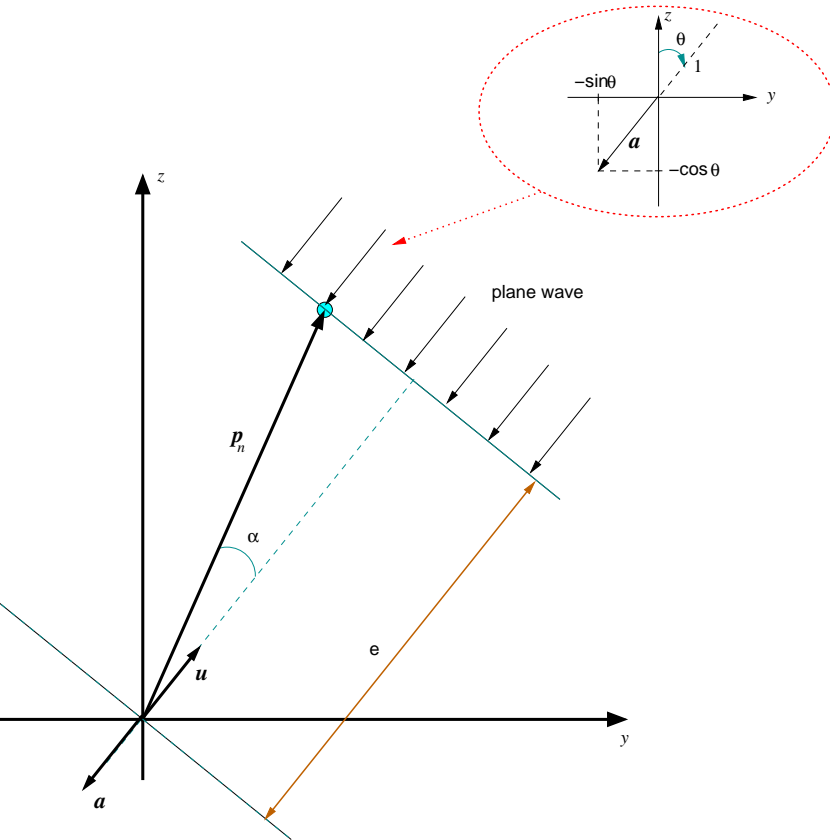


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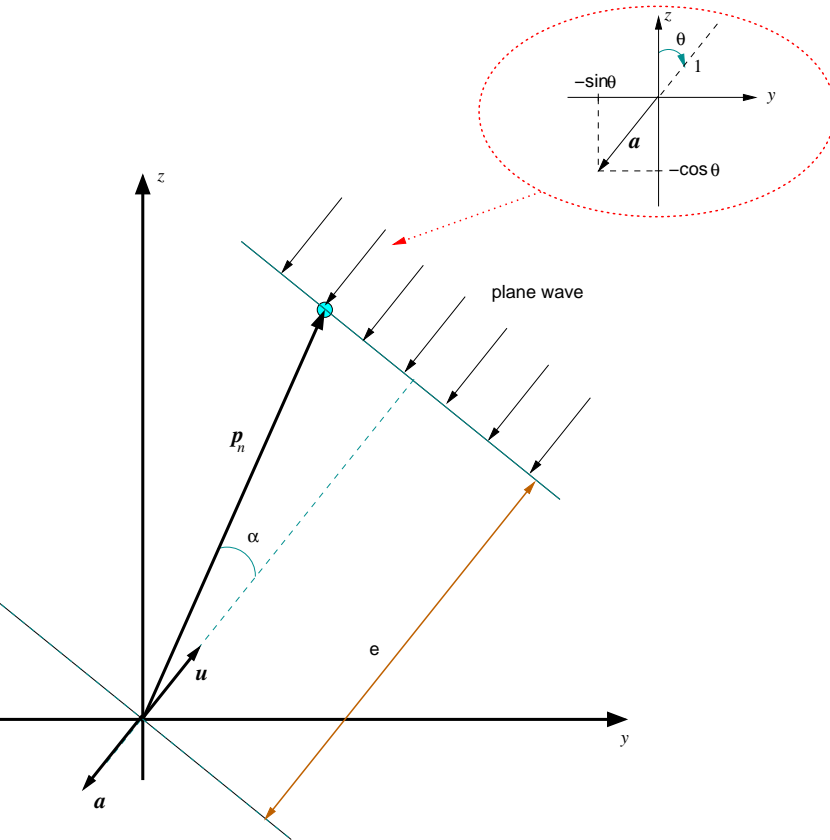
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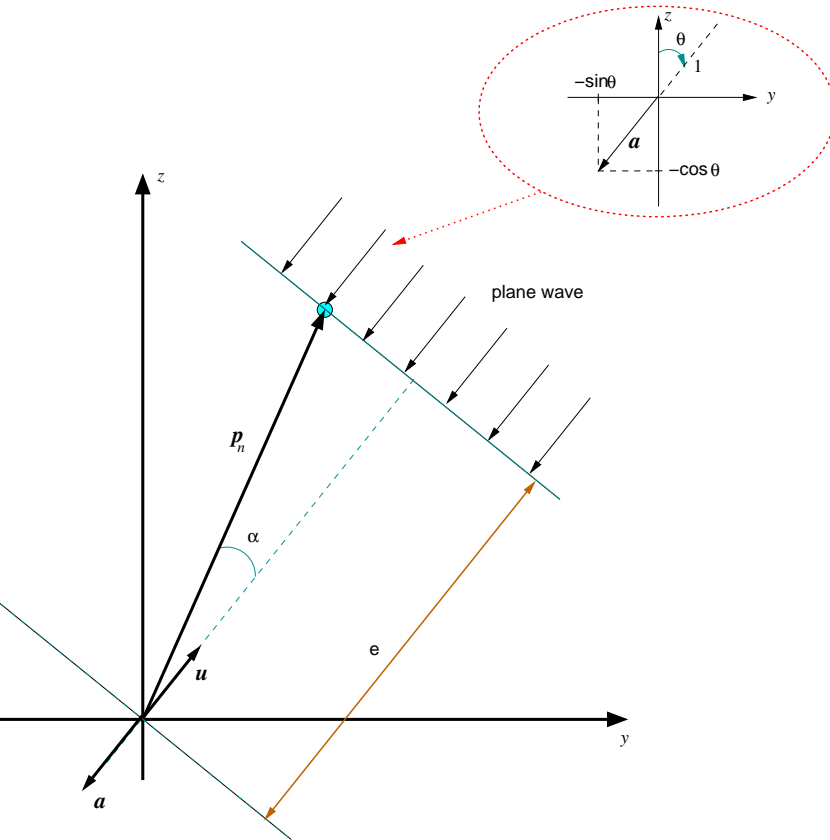


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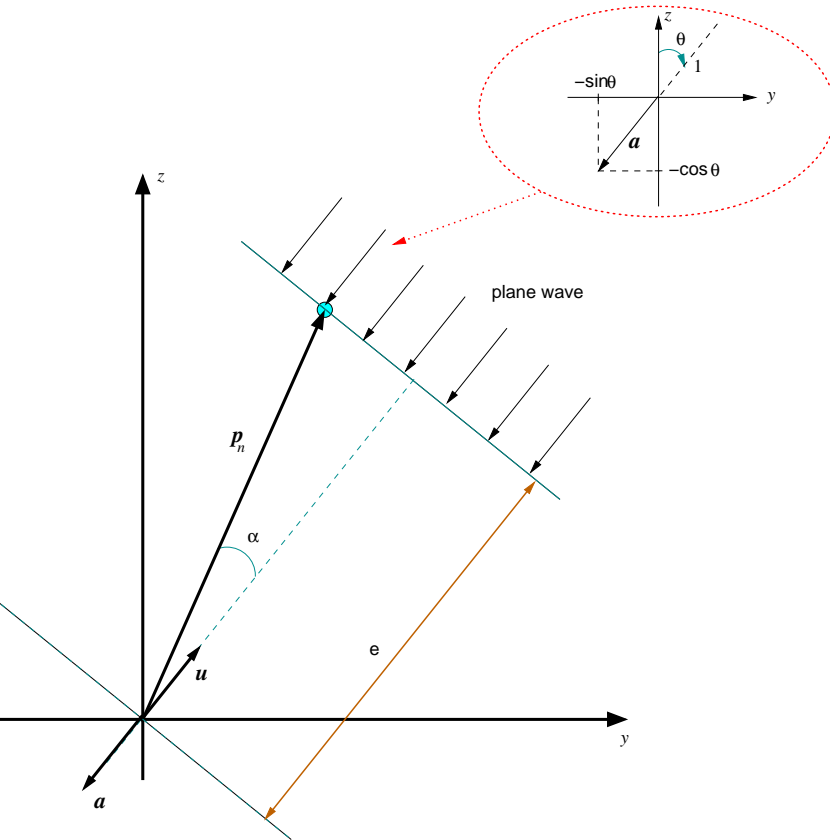
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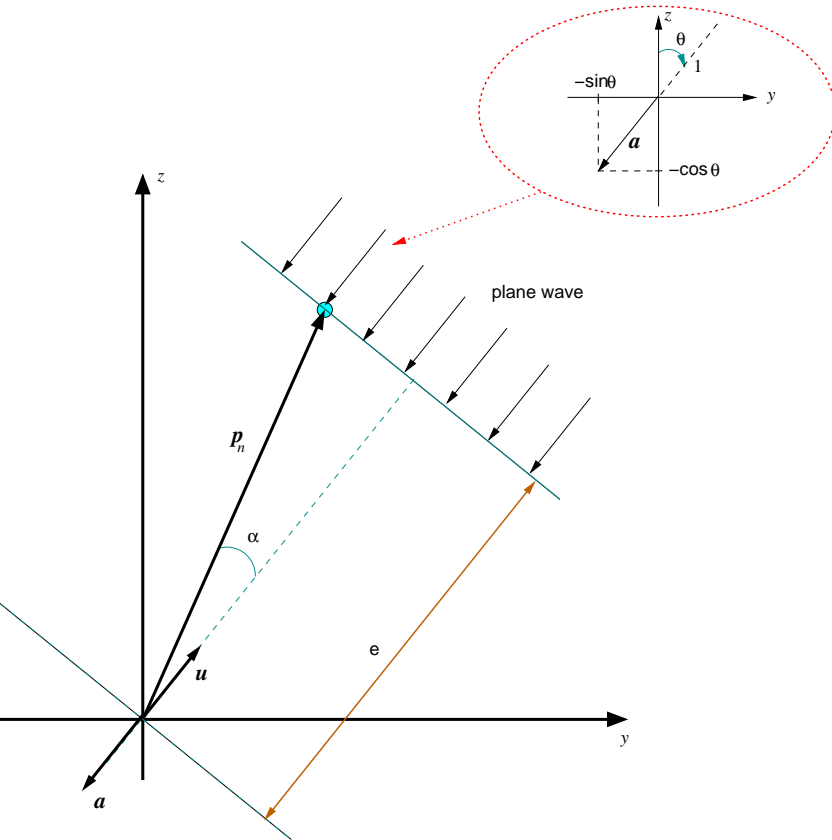
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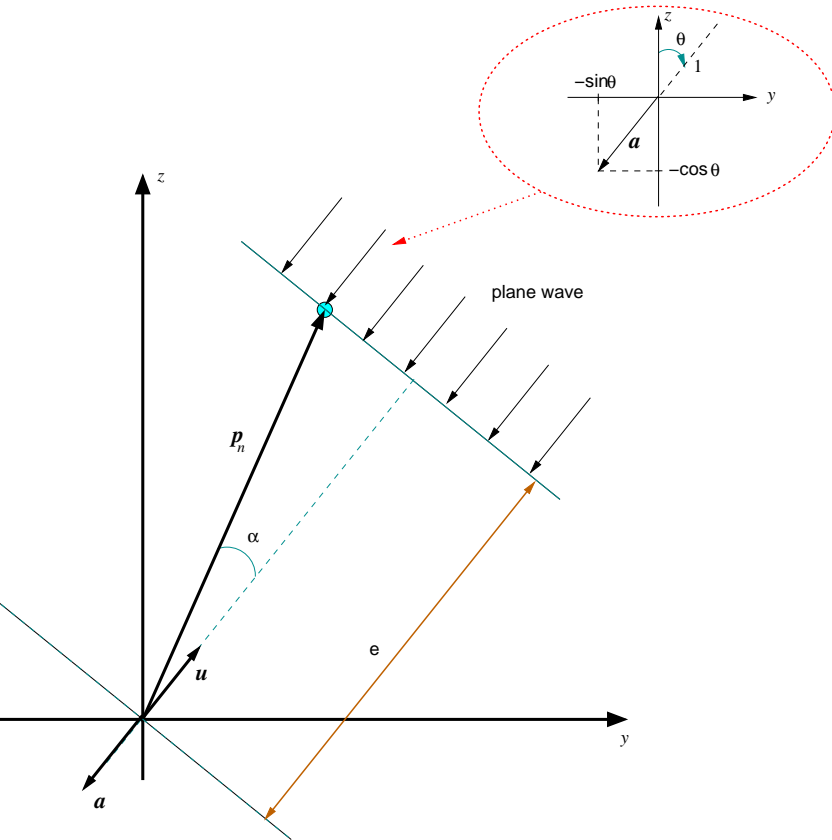
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$\tau_n$  is the time since the plane wave hits the sensor at location  $\mathbf{p}_n$  until it reaches point  $(0, 0)$ .



## Back to the frequency domain

- Then, we have:

$$\begin{aligned} \mathbf{F}(\omega) &= \begin{bmatrix} \int_{-\infty}^{\infty} e^{-j\omega t} f(t - \tau_0) dt \\ \int_{-\infty}^{\infty} e^{-j\omega t} f(t - \tau_1) dt \\ \vdots \\ \int_{-\infty}^{\infty} e^{-j\omega t} f(t - \tau_{N-1}) dt \end{bmatrix} \\ &= \begin{bmatrix} e^{-j\omega\tau_0} \\ e^{-j\omega\tau_1} \\ \vdots \\ e^{-j\omega\tau_{N-1}} \end{bmatrix} F(\omega) \end{aligned}$$

## *Definition of Wavenumber*

- For plane waves propagating in a locally homogeneous medium:

$$\mathbf{k} = \frac{\omega}{c} \mathbf{a} = \frac{2\pi}{c/f} \mathbf{a} = \frac{2\pi}{\lambda} \mathbf{a} = -\frac{2\pi}{\lambda} \mathbf{u}$$

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- Note that  $|\mathbf{k}| = \frac{2\pi}{\lambda}$
- Therefore

$$\omega T_n = \frac{\omega}{c} \mathbf{a}^T \mathbf{p}_n = \mathbf{k}^T \mathbf{p}_n$$

## Array Manifold Vector

- And we have

$$\mathbf{F}(\omega) = \begin{bmatrix} e^{-j\mathbf{k}^T \mathbf{p}_0} \\ e^{-j\mathbf{k}^T \mathbf{p}_1} \\ \vdots \\ e^{-j\mathbf{k}^T \mathbf{p}_{N-1}} \end{bmatrix} \quad \mathbf{F}(\omega) = \mathbf{F}(\omega) \mathbf{v}_{\mathbf{k}}(\mathbf{k})$$

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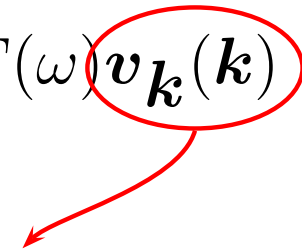
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- In this particular example, we can use

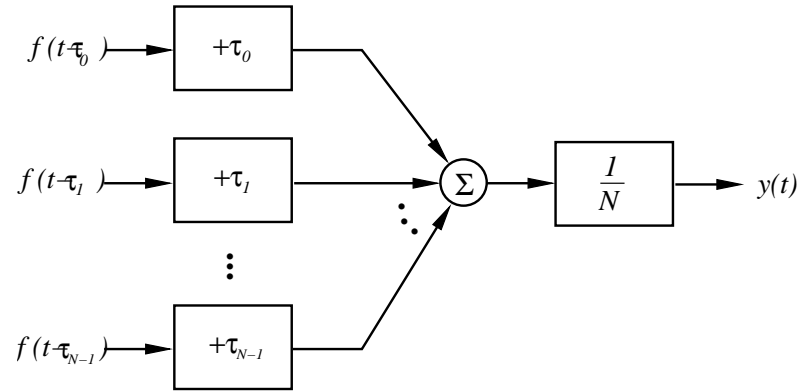
$$h_n(t) = \frac{1}{N} \delta(t + \tau_n) \text{ such that}$$

$$y(t) = f(t)$$

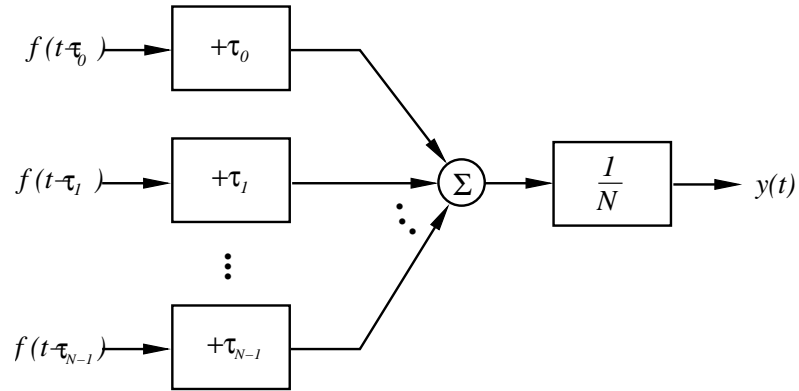
Following, we have the delay-and-sum beamformer.



## *Delay-and-sum Beamformer*

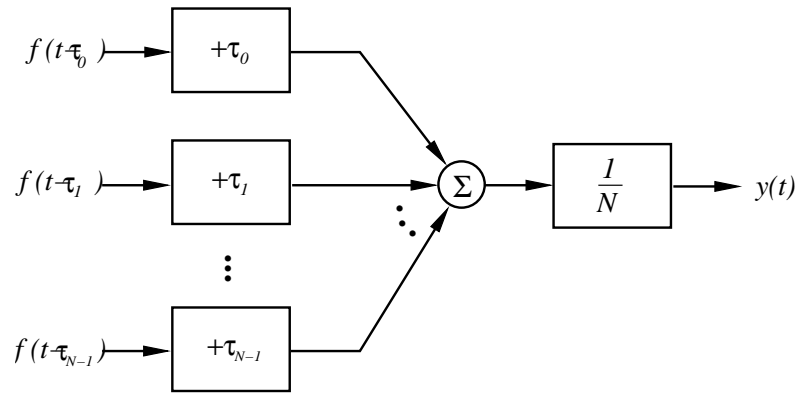


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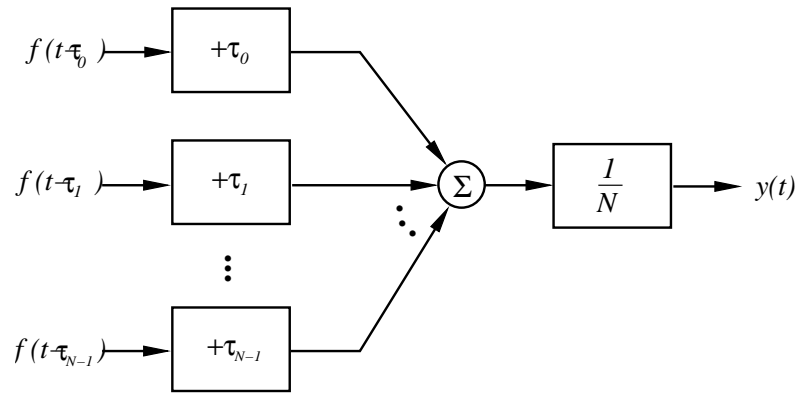
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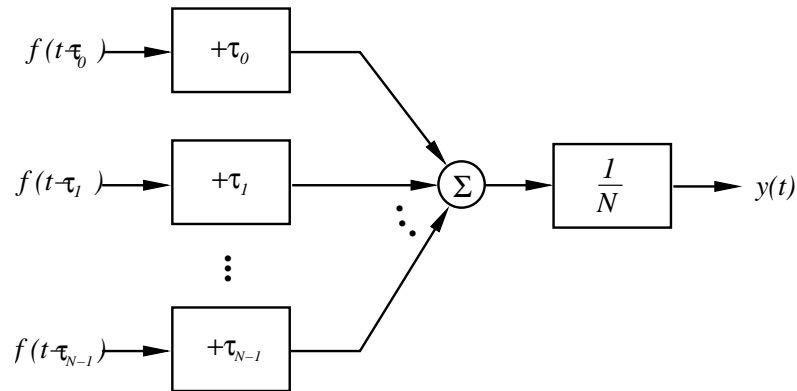
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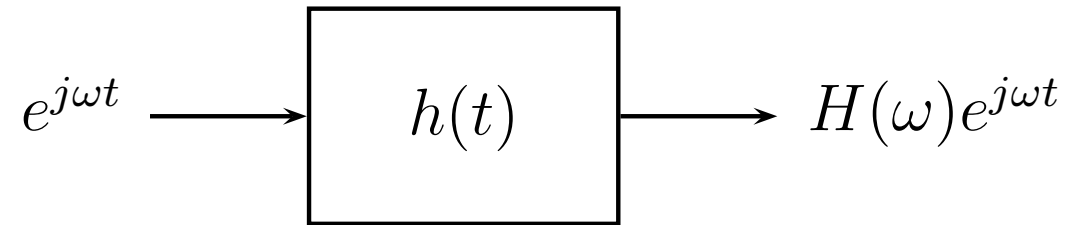


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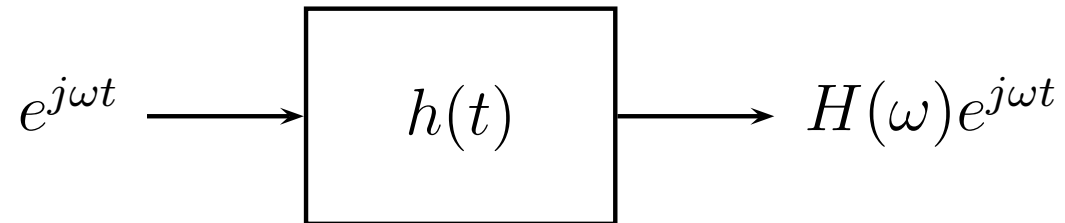
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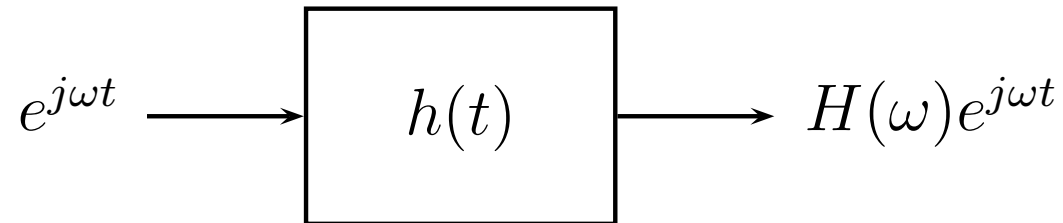


- Space-time signals (base functions):

$$f_n(t, \mathbf{p}) = e^{j\omega(t-\tau_n)} = e^{j(\omega t - \mathbf{k}^T \mathbf{p}_n)}$$

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- $\therefore \mathbf{f}(t, \mathbf{p}) = e^{j\omega t} \mathbf{v}_{\mathbf{k}}(\mathbf{k})$



## *Frequency-Wavenumber Response Function*

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- And we define the Frequency-Wavenumber Response Function:

Upsilon

$$\Upsilon(\omega, \mathbf{k}) \triangleq \mathbf{H}^T(\omega) \mathbf{v}_{\mathbf{k}}(\mathbf{k})$$

$\Upsilon(\omega, \mathbf{k})$  describes the complex gain of an array to an input plane wave with wavenumber  $\mathbf{k}$  and temporal frequency  $\omega$ .

## *Beam Pattern and Bandpass Signal*

- BEAM PATTERN is the Frequency Wavenumber Response Function evaluated versus the direction:

$$B(\omega : \theta, \phi) = \Upsilon(\omega, \mathbf{k})$$

Note that  $\mathbf{k} = \frac{2\pi}{\lambda} \mathbf{a}(\theta, \phi)$ , and  $\mathbf{a}$  is the unit vector with spherical coordinates angles  $\theta$  and  $\phi$

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- Let's write a bandpass signal:

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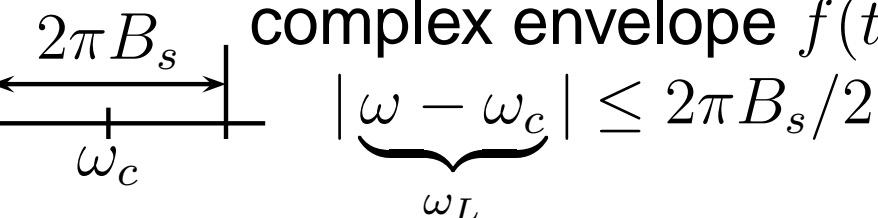
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- $\omega_c$  corresponds to the carrier frequency and the complex envelope  $\tilde{f}(t, \mathbf{p}_n)$  is bandlimited to the region


$$|\underbrace{\omega - \omega_c}_{\omega_L}| \leq 2\pi B_s/2$$

## *Bandlimited and Narrowband Signals*

- Bandlimited plane wave:

$$f(t, \mathbf{p}_n) = \sqrt{2} \operatorname{Re}\{\tilde{f}(t - \tau_n) e^{j\omega_c(t - \tau_n)}\}, n = 0, 1, \dots, N - 1$$

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- In Narrowband (NB) signals,  $B_s \Delta T_{max} \ll 1$

$$\Rightarrow \tilde{f}(t - \tau_n) \simeq \tilde{f}(t) \text{ and}$$

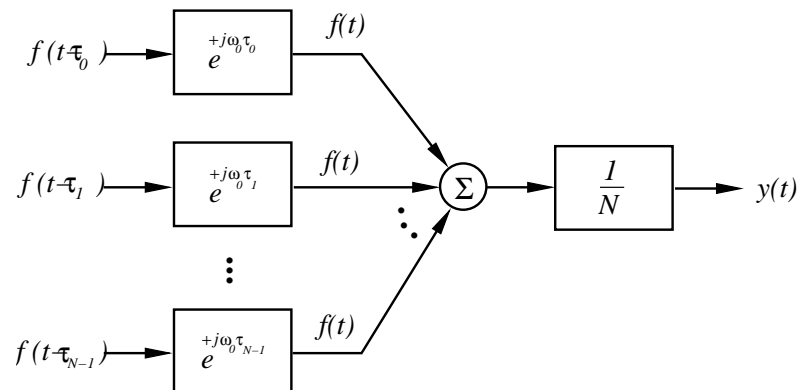
$$f(t, \mathbf{p}_n) = \sqrt{2} \operatorname{Re}\{\tilde{f}(t) e^{-j\omega_c \tau_n} e^{j\omega_c t}\}$$

## *Phased-Array*

- For NB signals, the delay is approximated by a phase-shift:  
⇒ delay & sum beamformer  $\equiv$  PHASED ARRAY

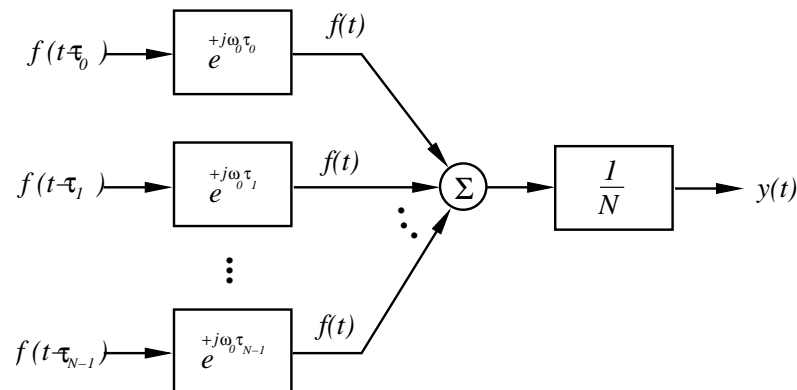
## Phased-Array

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- For NB signals, the delay is approximated by a phase-shift:  
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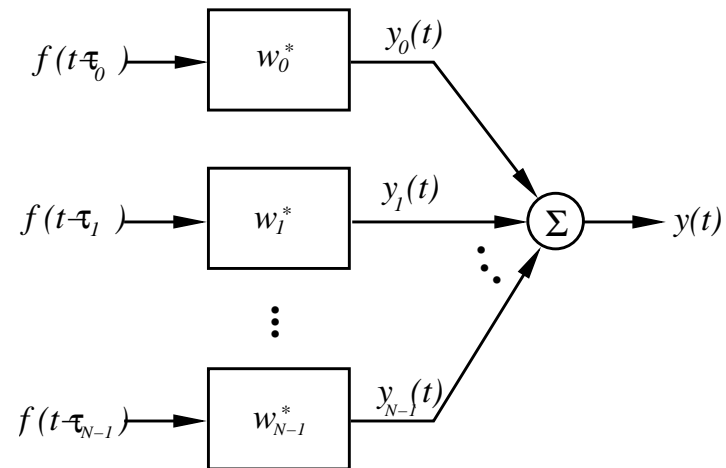
- The phased array can be implemented adjusting the gain and phase to achieve a desired beam pattern

## *NB Beamformers*

- In narrowband beamformers:  $y(t, \mathbf{k}) = \mathbf{w}^H \mathbf{v}_{\mathbf{k}}(\mathbf{k}) e^{j\omega t}$

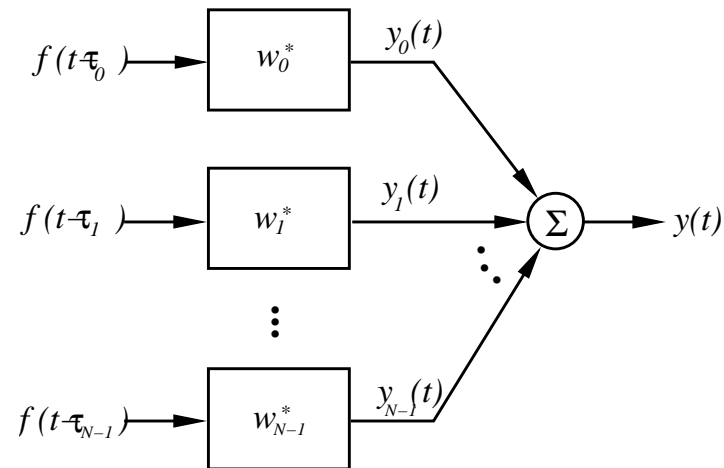
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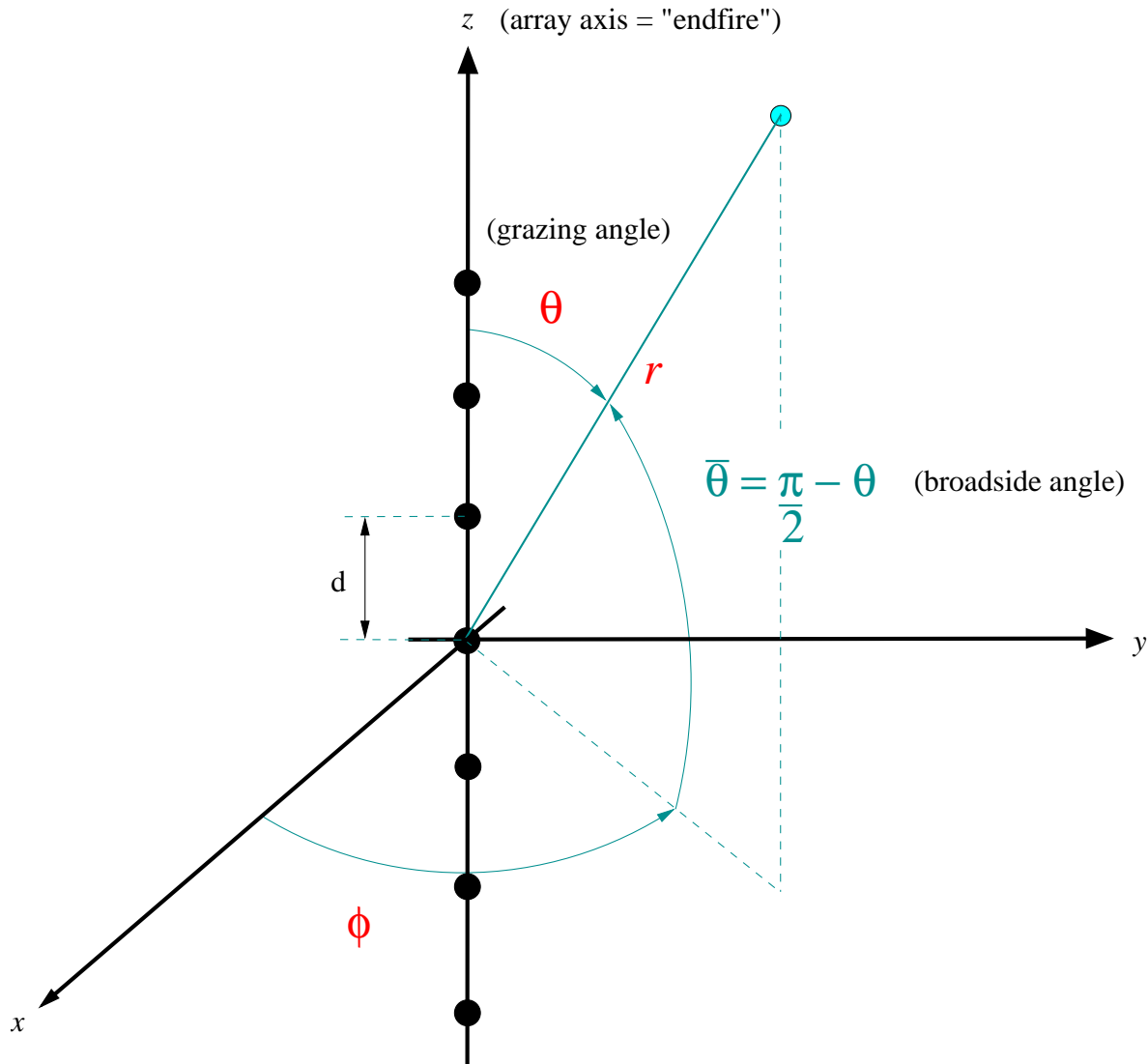


- $$\Upsilon(\omega, \mathbf{k}) = \underbrace{\mathbf{w}^H}_{\mathbf{H}^T(\omega)} \mathbf{v}_{\mathbf{k}}(\mathbf{k})$$

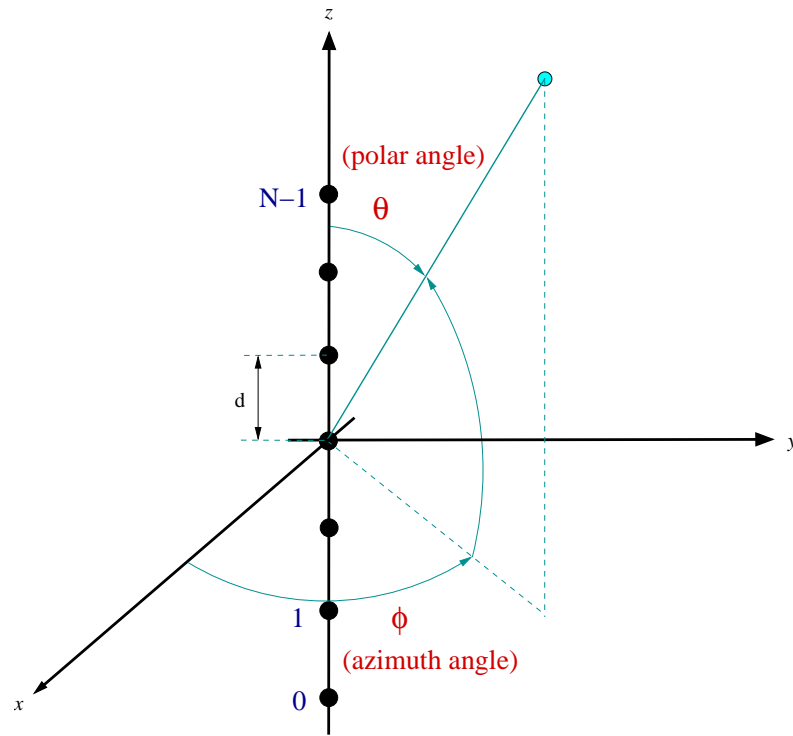


## ***2.3 Uniform Linear Arrays (ULA)***

# Uniformly Spaced Linear Arrays

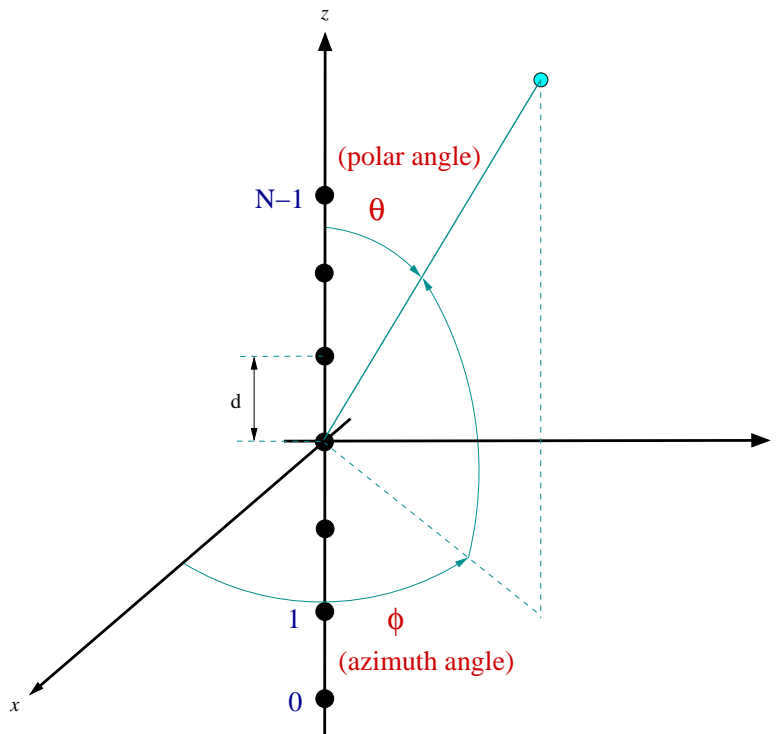


● An ULA along axis  $z$ :



**ULA**

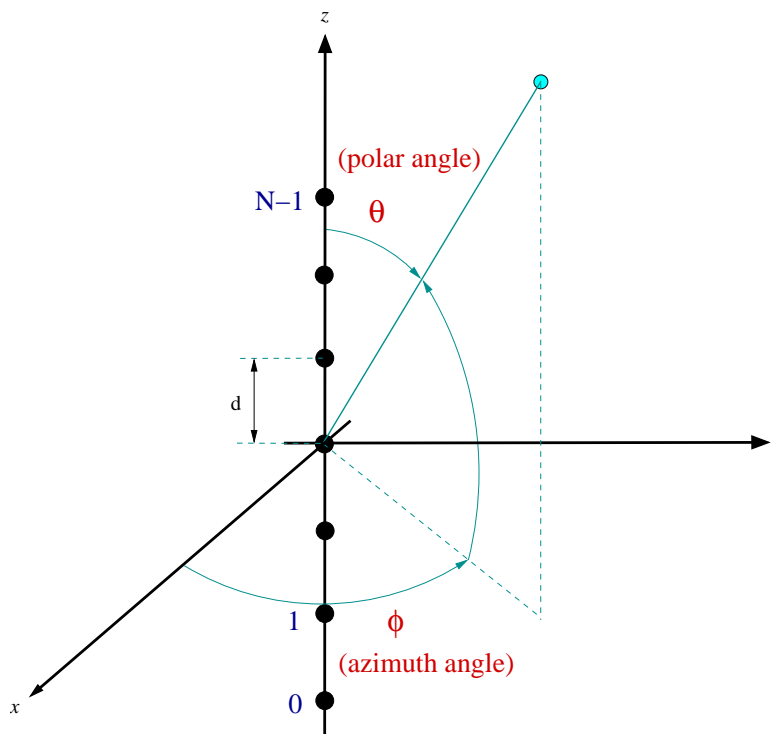
- An ULA along axis  $z$ :



- Location of the elements:

$$\begin{cases} p_{zn} = (n - \frac{N-1}{2})d, \text{ for } n = 0, 1, \dots, N - 1 \\ p_{xn} = p_{yn} = 0 \end{cases}$$

- An ULA along axis  $z$ :



- Location of the elements:

$$\begin{cases} p_{zn} = (n - \frac{N-1}{2})d, \text{ for } n = 0, 1, \dots, N - 1 \\ p_{xn} = p_{yn} = 0 \end{cases}$$

- Therefore,  $\mathbf{p}_n = \begin{bmatrix} 0 \\ 0 \\ (n - \frac{N-1}{2})d \end{bmatrix}$

- Array manifold vector:

$$\mathbf{v}_{\mathbf{k}}(\mathbf{k}) = \begin{bmatrix} e^{-j\mathbf{k}^T \mathbf{p}_0} \\ \vdots \\ e^{-j\mathbf{k}^T \mathbf{p}_n} \\ \vdots \\ e^{-j\mathbf{k}^T \mathbf{p}_{N-1}} \end{bmatrix}$$
$$[k_x \quad k_y \quad k_z] \begin{bmatrix} 0 \\ 0 \\ \left[ n - \frac{N-1}{2} \right] d \end{bmatrix}$$

- Array manifold vector:

$$\mathbf{v}_{\mathbf{k}}(\mathbf{k}) = \left[ e^{-j\mathbf{k}^T \mathbf{p}_0} \quad e^{-j\mathbf{k}^T \mathbf{p}_1} \quad \dots \quad e^{-j\mathbf{k}^T \mathbf{p}_{N-1}} \right]^T$$

$$\therefore \mathbf{v}_{\mathbf{k}}(\mathbf{k}) = \mathbf{v}_{\mathbf{k}}(k_z) = \begin{bmatrix} e^{+j\frac{(N-1)}{2}k_z d} \\ e^{+j\left(\frac{N-1}{2}-1\right)k_z d} \\ \vdots \\ e^{-j\left(\frac{N-1}{2}\right)k_z d} \end{bmatrix}$$